

# 2011 Minor Interleague Rules

## Major Softball

1. 5 runs per inning. Last inning unlimited.
2. 5 inning game.
3. 10 defensive players are allowed on the field. (Managers decision prior to start of game)
4. Any team has the option of playing with a continuous batting order. (all players in batting order)  
We encourage this.
  - a. If you start this game with continuous batting, you must continue and finish the game with continuous batting order,
  - b. If a player is removed due to illness or injury, re-entry is allowed with concurrence of both managers and player must return to the same batting position.
5. All teams will play with a continuous batting order (all players in the batting order)  
If a player is removed due to illness or injury, re-entry is allowed with concurrence of both managers and player must return to the same batting position.
6. You must start and finish the game with nine players. If a team does not have 10 players. A player from the opposing team can lend a defensive player.
7. All players must play a minimum of 2 innings in the field and have one at bat.
8. A coach maybe at 1st and 3rd base as long as there is one in the dug out.
9. Players must slide to avoid contact. Contact will be at the discretion of the umpire.
10. The 2011 Little League Softball rule book will be used and should be adhered to in resolving issues or questions. (A rule book and a copy of these rules should be at every game.

## Field Rules

1. Pitching rubber must be forty (40) feet from home plate. NO EXCEPTIONS!
2. Umpire must be at least 16 yrs old.
3. Team Managers are responsible for parent and player conduct.

**Please remember that Minors is designed to be instructional.**

**If a team does not have 9 players, A player can from the opposing team can lend a defensive player each inning. It does not need to be the same player but the players bats with their own team in the assigned order. There is not a trophy for teams with the most wins. The important thing is to play the game.**

**Managers please make up all games.**