



# McDowell Mountain Little League

## Division Summaries



### Majors

- Most competitive division
- Unlimited stealing (no leadoffs)
- Player rotation is more limited (i.e., players may not be rotated among different positions)
- Minimum play is 6 defensive outs
- Bat the entire roster

### Minors American

- Kid Pitch for entire season
- Official umpires
- Limited stealing rules
- Start to keep score and standings
- Each player must play at least one inning in the infield
- No player should sit out 2 innings before every player has sat out at least one inning

### Minors National

- Coach pitch from mound area for ½ season, Modified Kid Pitch for ½ season (no walks)
- Can have strikeouts
- Do not keep score or standings
- All players will play at least 2 innings in the infield (players should be rotated equally)
- Traditional 9 players on defense
- No stealing

### Farm

- Coach pitch for full season – each player will receive 5 pitches
- Players must rotate positions during game and season to include outfield (no more than 2 innings at the same position in 1 game).
- 10 players on defense (4 outfielders)
- Side is out when the offensive team makes three outs or the entire roster bats (strikeouts do not count as outs).
- If defense gets offensive player out, offensive player should go back to their dugout

### T-Ball

- T-Ball for ½ season, Coach Pitch for ½ season (if they don't hit the ball during coach pitch, then hit off a tee)
- Players must rotate positions during game and season to include outfield (no more than 2 innings at the same position in 1 game).
- 10 players on defense (4 outfielders)
- Every offensive player gets to hit every inning (if defense gets 3 outs, keep playing until all of the kids have hit in that inning).
- If defense gets offensive player out, offensive player should go back to their dugout